

SCPS Long Term Planning Term by Term Curriculum Overview

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| Year 1 | | Unit 1 Drawing: Make your mark Exploring mark making and line; working and experimenting with different materials through observational and collaborative pieces. | Unit 2 Painting and mixed media: Colour splash Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns. | Unit 3 Sculpture and 3D: Paper play Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculptures. | | Unit 4 Craft and Design - Embellishments Developing skills in measuring, cutting and adding decorative to create a range of decorative items such as jewellery and headpieces inspired by different cultures. |
| Year 2 | Unit 1 Drawing: Tell a story Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings. | Unit 5 Placeholder Placeholder | Unit 4 Painting and Mixed Media: Life in Colour Taking inspiration from the collage work of artist Romare Bearden. children consolidate their knowledge of colour mixing and create textures in paint using different tools. They create their own painted paper in the style of Bearden and use it in a collage, linked to a theme suited to their topic or classwork. | Unit 2 Craft and design: Map it out Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. They learn three techniques for working creatively with materials (felt making, recreating stained glass effects and adapting simple tile prints) and at the end of the project, evaluate their design ideas, choosing the best to meet the brief. | Unit 3 Sculpture and 3D: Clay houses Exploring the way clay can be shaped and joined, children learn a range of essential skills for working with this medium. They learn about the sculpture of Rachel Whiteread and create their own clay house tile in response. | |
| Year 3 | Unit 1 Drawing: Growing artists Developing an understanding of shading and drawing techniques to create botanical inspired drawings. | | Unit 2 Craft and design: Ancient Egyptian scrolls Developing design and craft skills taking inspiration from Ancient Egyptian art and pattern and paper making. | Unit 3 Painting and mixed media: Prehistoric painting Experimenting with charcoal. berries, leaves, homemade paints and more, children get a sense of what it was like to create art thousands of years ago and why these pieces were created. | | Unit 4 Sculpture and 3D: Abstract Shape and Space Exploring how shapes and negative spaces can be represented by three dimensional forms. Maniputating a range of materials, children learn ways to join and create free standing structures inspired by the work of Anthony Caro and Ruth Asawa. |
| Year 4 | Unit 1 Drawing: Power prints Using mechanical engravings as a starting point, pupils develop an awareness of proportion, composition and pattern in drawing and combine media for effect when developing a drawing into a print. | | Unit 2 Painting and mixed media: Light and dark Developing skills in colour mixing, focussing on using tints and shades to create a 3D effect. Experimenting with composition and applying painting techniques to a personal still life piece. | | Unit 3 Sculpture and 3D: Mega materials Exploring the way different materials can be shaped and joined, learning about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-Camp and creating their own sculptures. | Unit 4 Craft and design: Fabric of nature Developing skills in textile techniques, pupils explore the beauty of the natural world to create stunning visual art inspired by the striking colours, pattern and textures of bird and insect life. |
| Year 5 | Unit 1 Drawing - I Need Space! Developing ideas more independently, pupils consider the purpose of drawings as they investigate how imagery was used in the 'Space race' that began in the 1950s. They combine collage and printmaking to create a piece in their own style. | Unit 2 Painting and mixed media: Portraits Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media. | | | Unit 3 Sculpture and 3D: Interactive installations Using inspiration of historical monuments and modern installations, children plan by researching and drawing, a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece. | Unit 4 Craft and design: Architecture Investigating the built environment through drawing and printmaking. learning about the work of architect Zaha Hadid and creating their own building designs. creatively presenting research on artist Hundertwasser and exploring ideas behind the symbolism of monument design. |
| Year 6 | Unit 1 Drawing: Make My Voice Heard Exploring art with a message, children look at the famous 'Guernica' by Picasso and the confronting works of Käthe Kollwitz. They develop their drawings to incorporate new surfaces, a range of techniques and demonstrate an emerging personal style. | | Unit 2 Painting and mixed media: Artist study Identifying an artist that interests them, children research the life, techniques and artistic intentions of that individual. Collecting ideas in sketchbooks and planning for a final piece, they present what they have learnt about the artist. | Unit 3 Craft and design: Photo opportunity Exploring photography as a medium for expressing ideas, pupils investigate scale and composition, colour and techniques for adapting finished images. They use digital media to design and create photographic imagery for a specific design brief. | Unit 4 Sculpture and 3D: Making Memories Documenting their memories of their time at primary school, children select their favourite art and design skills and techniques to design and create a 3D artwork to represent these memories. | |